



DHM DESIGN

ALI PALMER

Senior Designer | PLA

Ali grew up on skis in Steamboat Springs, Colorado where she developed a love for the outdoors. Thanks to the abundant chlorophyll in the Pacific Northwest, Ali discovered the profession of Landscape Architecture at the University of Oregon. To this day, Ali still takes notable inspiration from when she studied abroad in Kyoto, Japan where she lived in a 15th century Buddhist monastery, studying Japanese gardens and watercolors. She loves that, as a landscape architect, she has the power to orchestrate the way people move through the world.

ABOUT

EDUCATION

B.S. in Landscape Architecture
University of Oregon, 2018

REGISTRATIONS

Professional Landscape Architect:
CO (1750)

AREAS OF EXPERTISE

Concept Design
Site Design
Layout
Planting Design
Detailing
3D Modeling

NOTABLE WORK

El Malpais National Monument | Grants, New Mexico

DHM Design was hired to create a one-of-a-kind accessible trail and cave experience at El Malpais National Monument along the El Calderon Trail. The project provided new accessible opportunities and educated a wide range of visitors about the National Natural Landmark, lava flow features and cave environments. It is the only accessible experience for visitors to enter a lava tube within the United States. Along this route visitors descended into a trench and lava tube using a ramp system with interpretive wayfinding, passed between two large vertical cave openings at Double Sinks, and arrived at a new seating area adjacent the Xenolith Cave to experience the nightly bat outflight. All improvements met current Outdoor Recreation Access Routes (ORAR) and Architectural Barriers Accessibility Act Standards (ABASS).

Firefly | Eagle Mountain, Utah

Located at the western end of Eagle Mountain City, Firefly has over 2,700 acres of buildable land, with 450 acres specifically zoned for industrial purposes. The goal of the project is to get people of all ages outside as much as possible. Many different parks and outdoor amenities will be provided including a downhill mountain bike course, sports fields, a destination playground, pickleball courts, a splash pad, a skatepark, underpass/climbing wall and regional trail. The first park being developed is a 30-Acre community park at the gateway to the community core. DHM is working on park designs for the overall project and has developed concepts for this first park and is currently moving into design development.

Moab Dispersed Parking | Moab, Utah

DHM Design was a part of a multi-disciplinary team to assist with developing plans to add parking within the downtown core. The team hosted a series of meetings with stakeholders and then the public in May and June. DHM's focus is on the aesthetics and landscape elements for the project. DHM developed preliminary concepts seeking a unique placemaking statement based on the regional geology, outdoor recreation, and Moab's interest in environmental stewardship. Proposed improvements include planting, stone accent pavement, pedestrian lighting, potential sculpture opportunities, and site furnishings.